

Name			
Background			
Role/Level		Reputation	
Prof. Skill		Wealth	



TRUE20 ADVENTURE ROLEPLAYING

Description	Character Portrait
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Vice	Virtue
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Abilities	Combat	Saving Throws	
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Strength	Initiative Bonus	TOUGH Toughness	FORT Fortitude
Dexterity	Combat Bonus		
Constitution	Defense	REFLEX	WILL
Intelligence	Dodge/Parry		
Wisdom	Grapple Bonus		
Charisma	Speed		

Damage Track

0	5+	10+	15+
Bruised	Dazed	Staggered	Unconscious
		<input type="checkbox"/>	<input type="checkbox"/>
		<input type="checkbox"/>	<input type="checkbox"/>

Hurt	Wounded	Disabled	Dying	Dead
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Fatigue Track

Fatigue Save Modifier	Winded	Fatigued	Exhausted
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Weapon	Attack Bonus	Damage Bonus	Range
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Feats

Powers

Max Power Bonus: _____

Max Power Save DC: _____

C, F, M, MC: Concentration, Fatiguing, Maintenance, Mental Contact

Special Abilities

Equipment

Conviction	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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